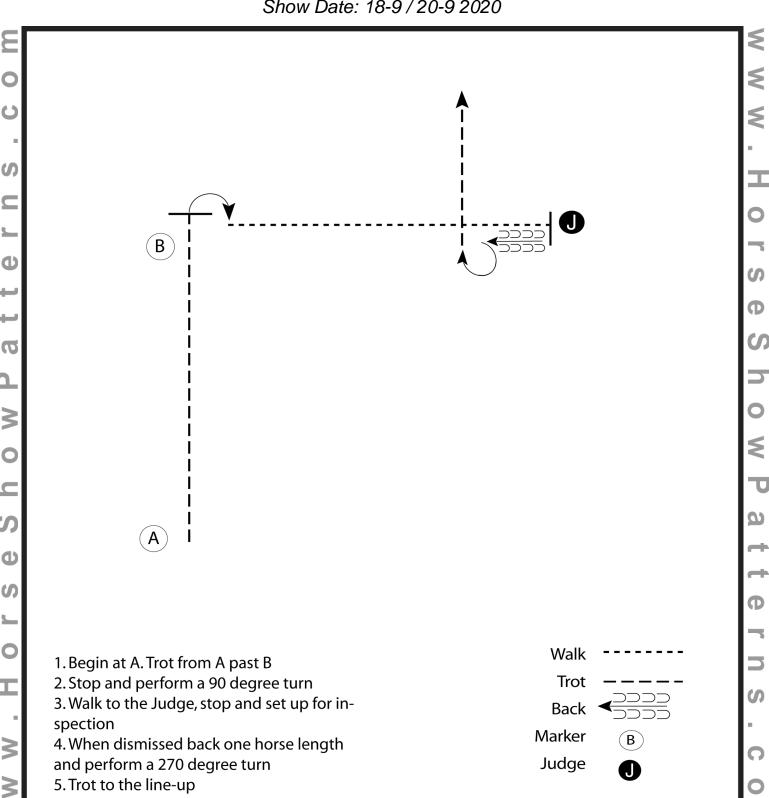
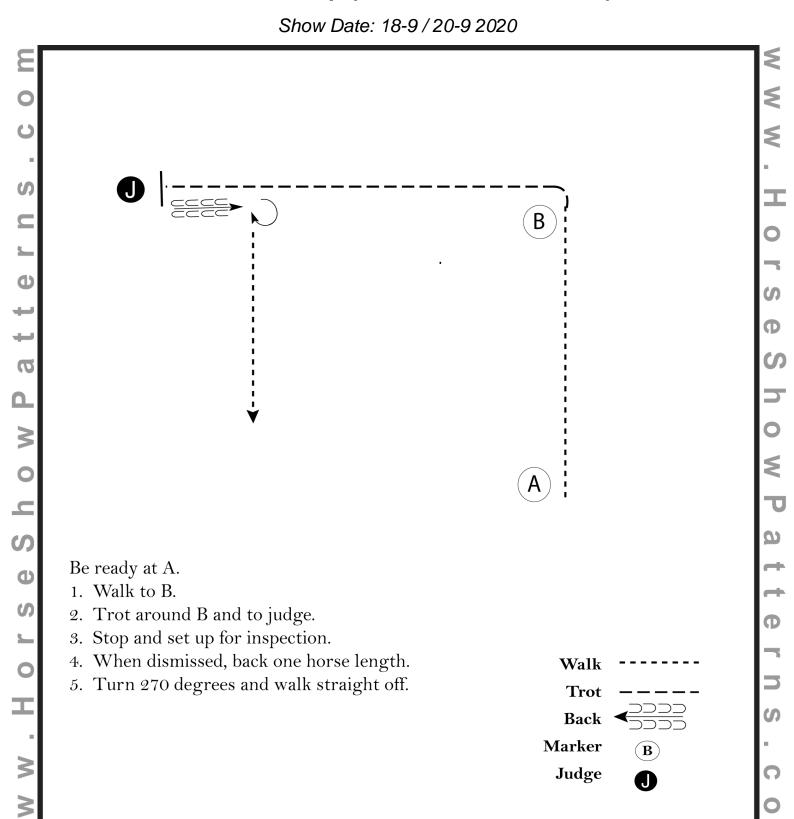
### **Showmanship at Halter (NQHA)**

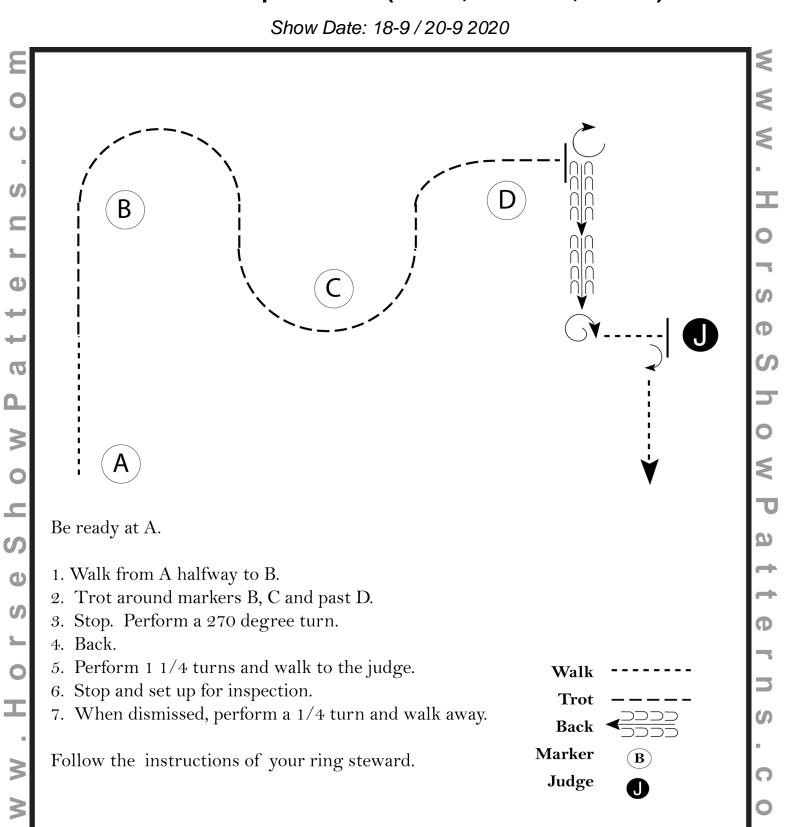
Show Date: 18-9 / 20-9 2020



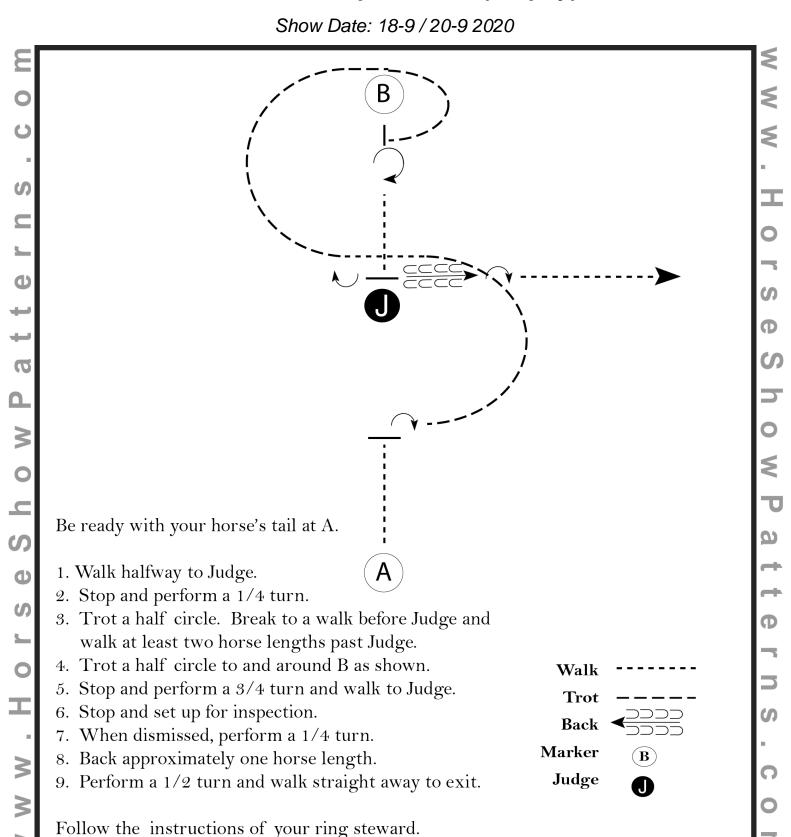
### **Showmanship (L1 Youth, L1 Amateur)**



#### **Showmanship at Halter (Youth, Amateur, Select)**

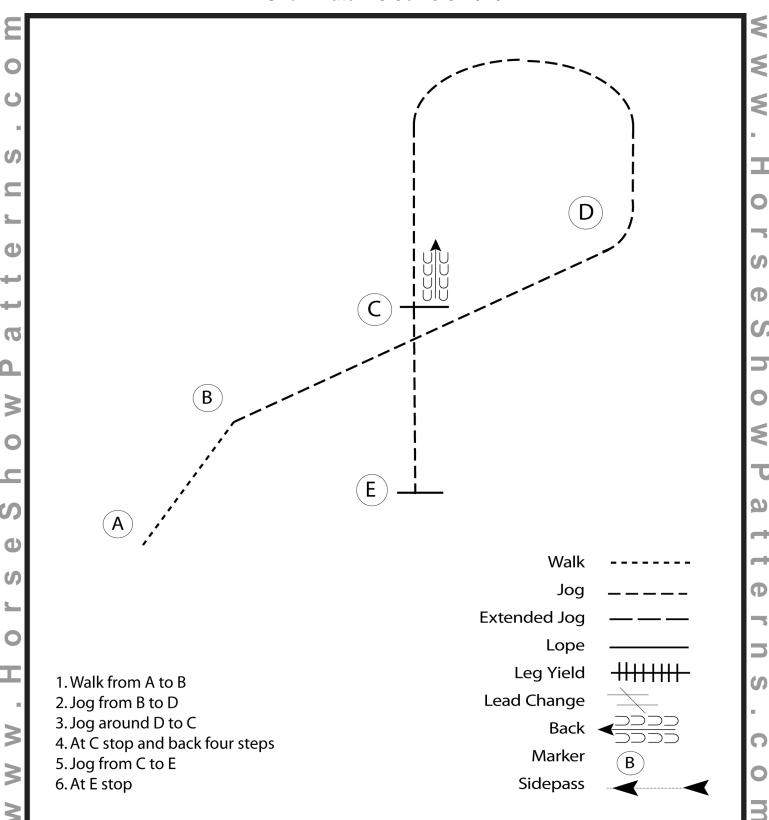


#### **Showmanship at Halter (Trophy)**



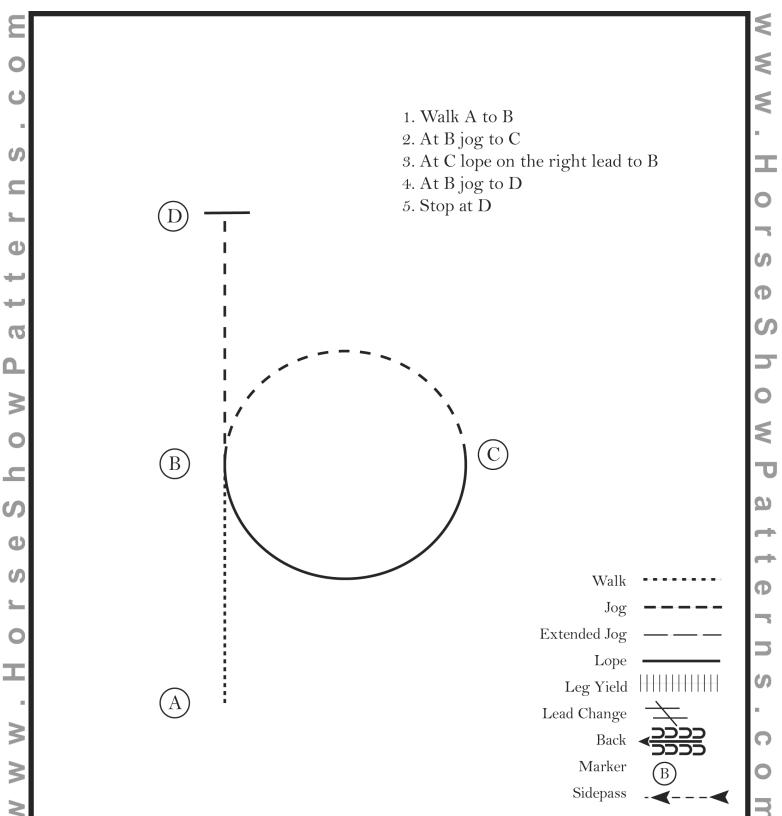
### Western Horsemanship (W&J NQHA)

Show Date: 18-9/20-9 2020



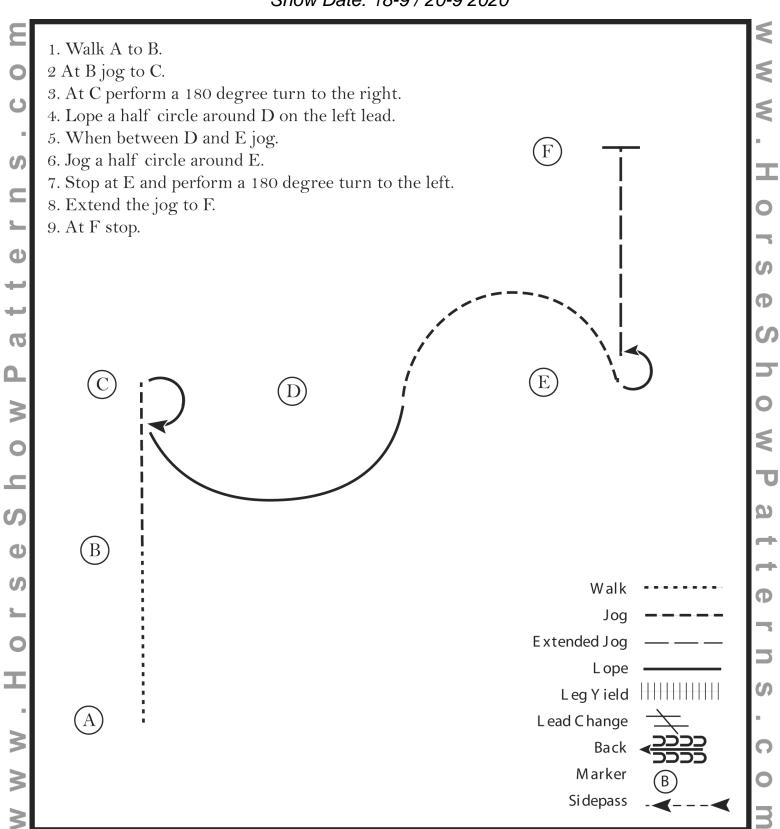
#### Western Horsemanship (NQHA)

Show Date: 18-9 / 20-9 2020

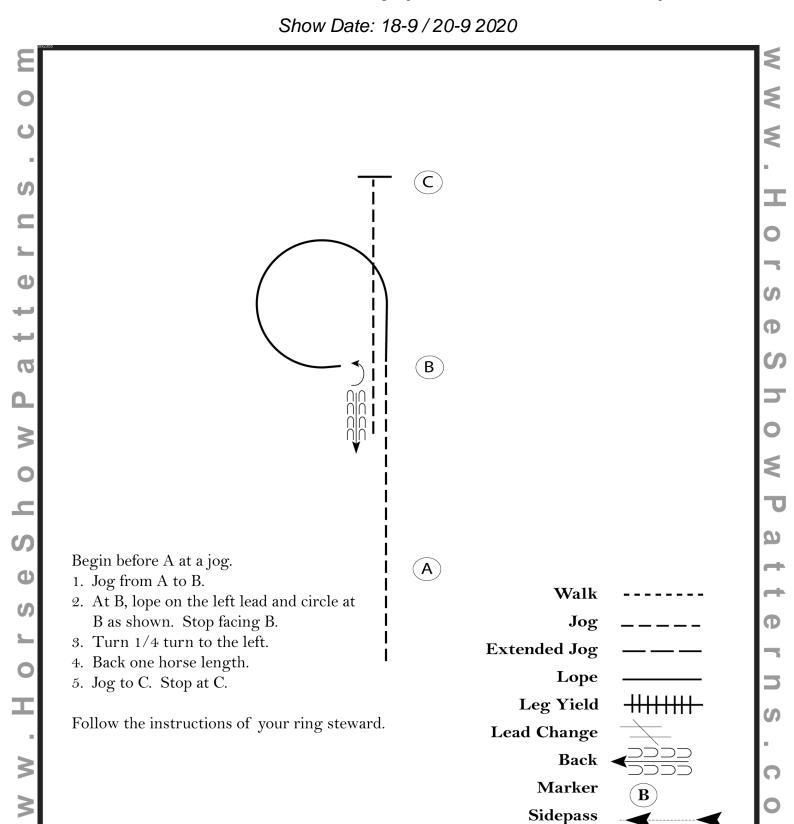


#### Western Horsemanship (Youth, Amateur, Select)

Show Date: 18-9 / 20-9 2020

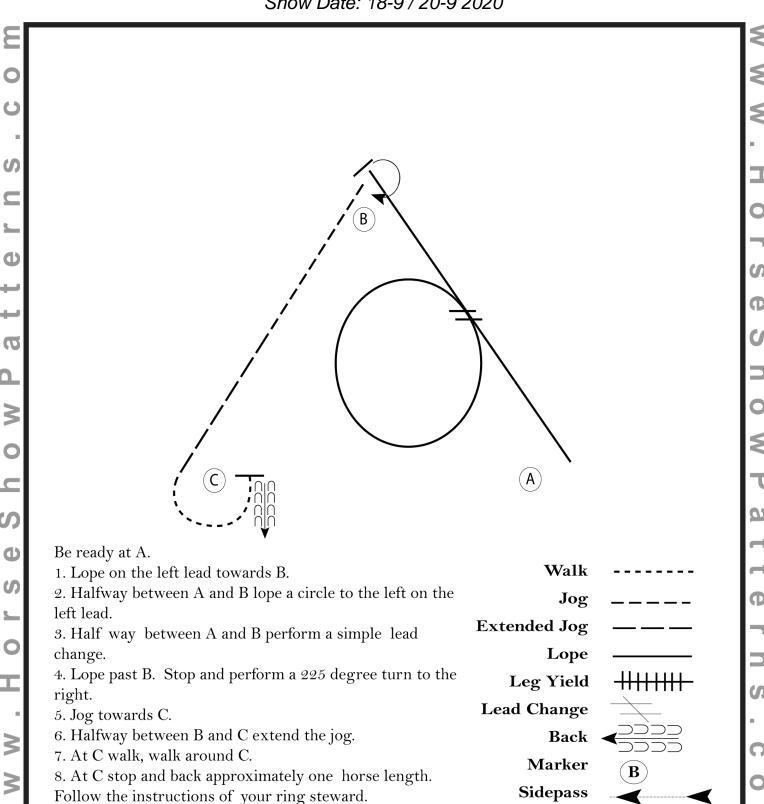


#### Western Horsemanship (L1 Youth, L1 Amateur)



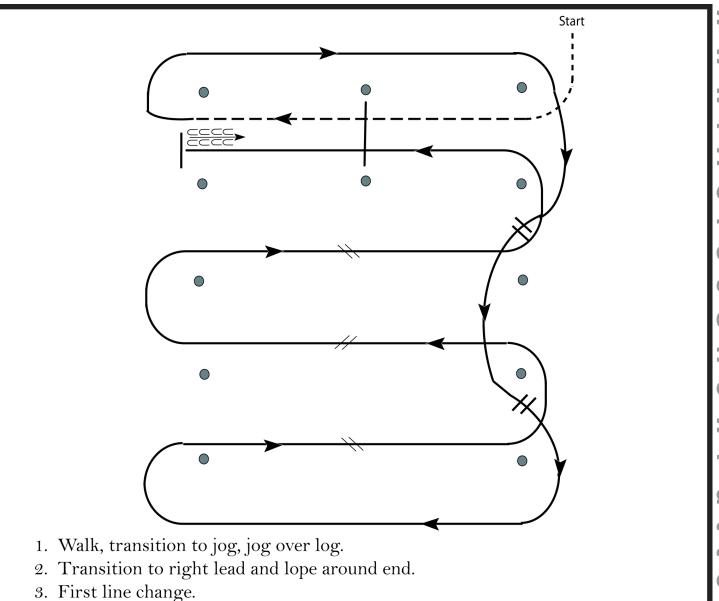
#### **Western Horsemanship (Trophy)**

Show Date: 18-9 / 20-9 2020



#### Western Riding (L1 Open, NQHA)

Show Date: 18-9/20-9 2020



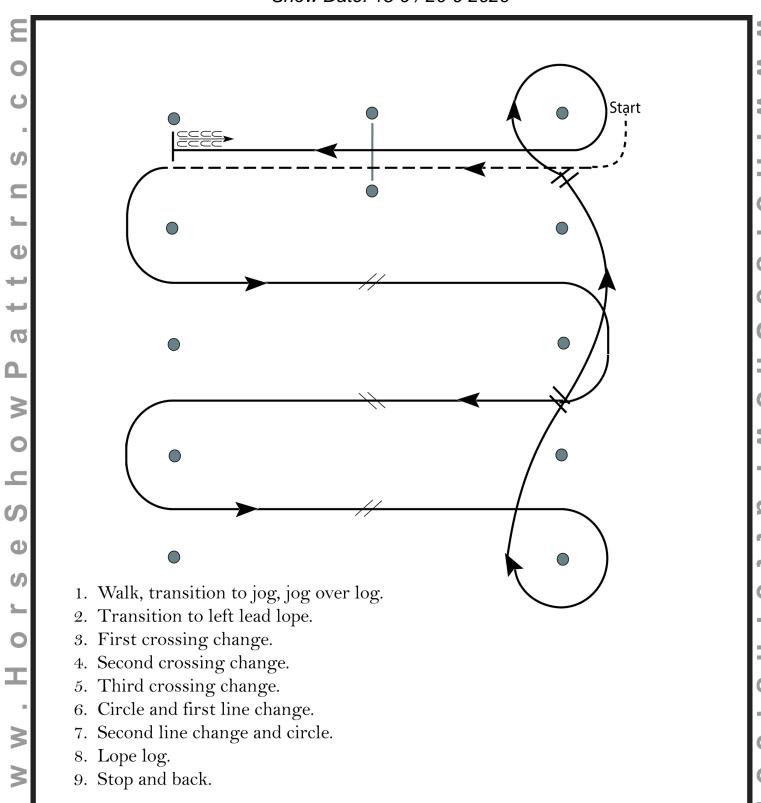
erns.

seShowPatt

- 4. Second line change. Lope around end of arena.
- 5. First crossing change.
- 6. Second crossing change.
- 7. Third crossing change.
- 8. Lope over log.
- 9. Lope, stop and back.

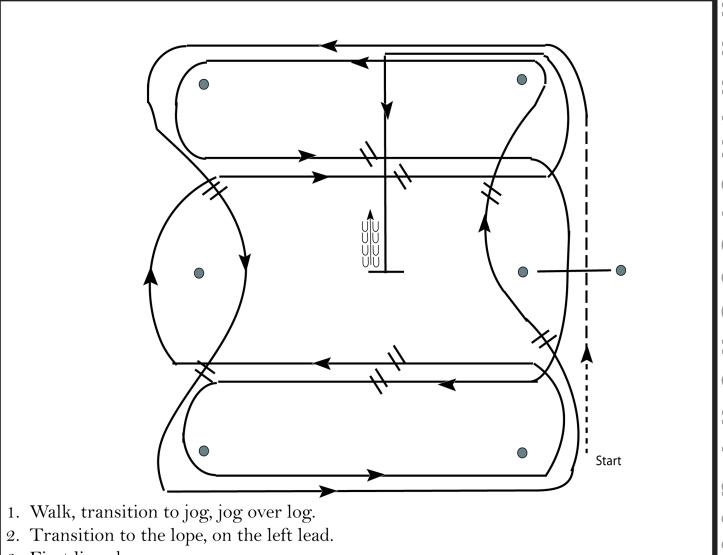
#### Western Riding (L1 Youth, L1 Amateur)

Show Date: 18-9 / 20-9 2020



#### Western Riding (Youth, Amateur)

Show Date: 18-9/20-9 2020



3. First line change.

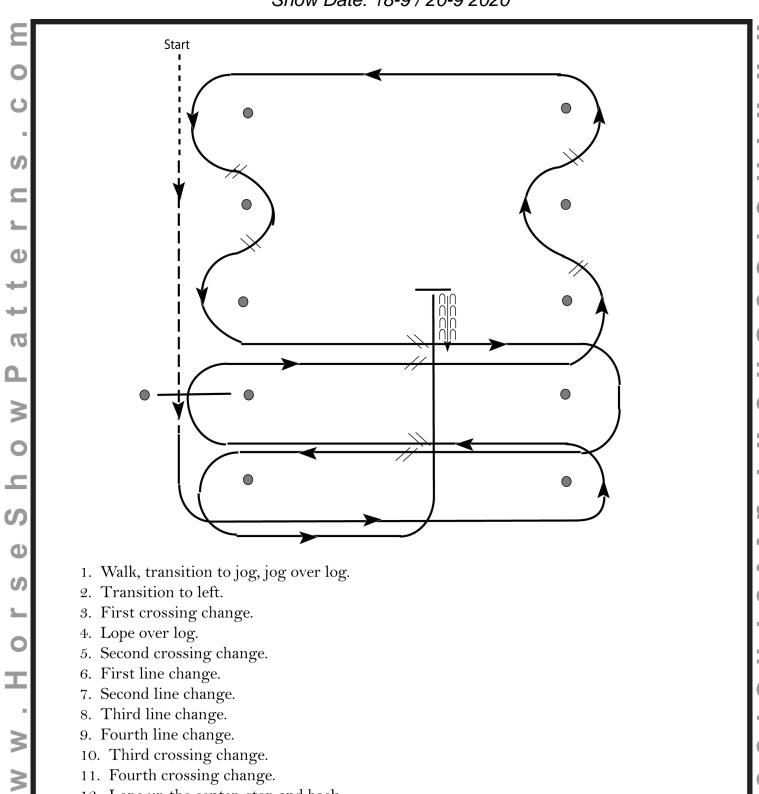
Φ,

seShowPatt

- 4. Second line change.
- 5. Third line change.
- 6. Fourth line change.
- 7. First crossing change.
- 8. Lope over the log.
- 9. Second crossing change.
- 10. Third crossing change.
- 11. Fourth crossing change.
- 12. Lope, stop and back.

#### **Western Riding (Open)**

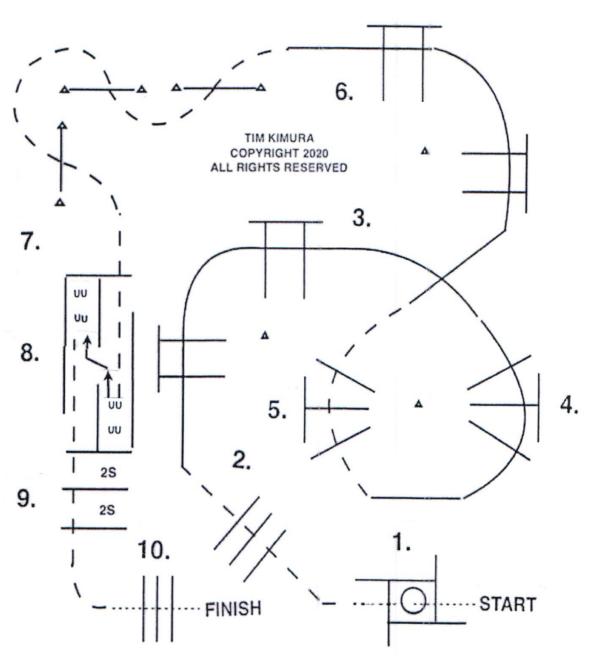
Show Date: 18-9 / 20-9 2020



## Pattern Provided by: NQHA

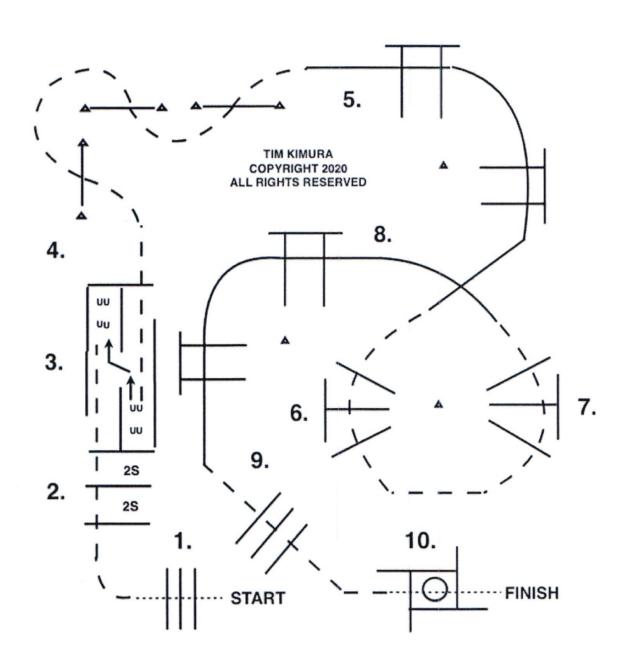
12. Lope up the center, stop and back.

#### Trail (Open)



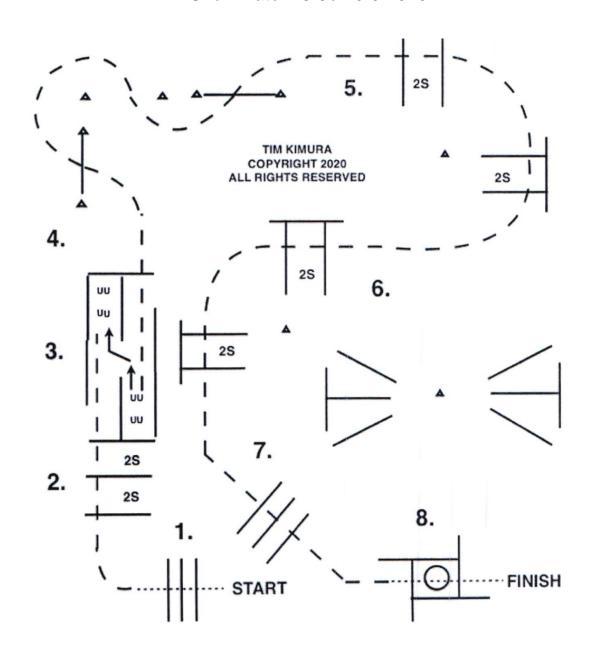
- 1. Walk in to box, execute a 360 turn either direction, Walk out, walk over pole.
- 2. Jog over poles.
- 3. Lope over poles (R.L.)
- 4. Lope over poles (R.L.)
- 5. Break to the jog, jog over poles.
- 6. Lope over poles (L.L.)
- 7. Break to the jog, jog serpentine.
- 8. Jog into chute, stop,back chute to chute, jog out.
- 9. Jog over poles.
- 10.Break to the walk. Walk poles.

#### Trail (L1 youth, Amateur, Select, Youth)



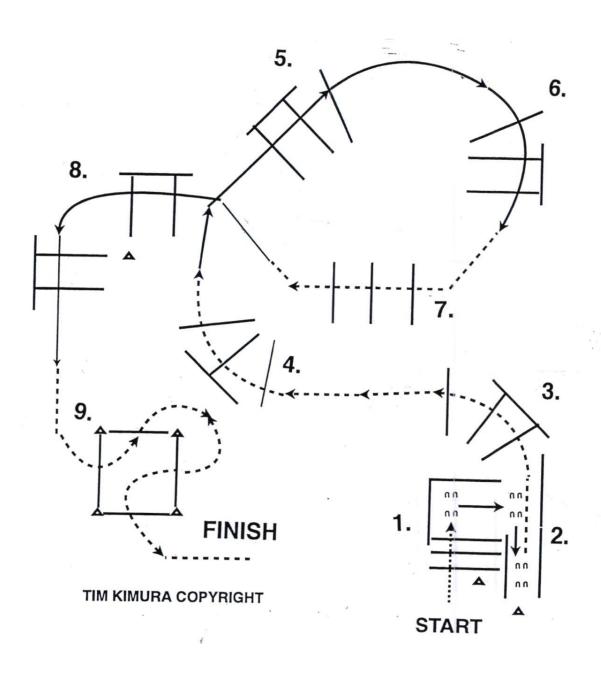
- 1.Walk over poles
- 2. Jog over poles , jog in to and stop in chute.
- 3. Back chute to chute, jog out chute, jog over pole.
- 4. Jog serpentine, jog over poles
- 5. Lope over poles (R.L.)
- 6. Break to the jog, jog over poles.
- 7. Jog over poles.
- 8. Lope over poles (L.L.)
- 9. Break to the jog, jog over poles.
- 10.Stop or break to the walk, walk into box, execute a 360 turn either direction, walk out box, Walk over pole.

#### Trail (In Hand Trail, Walk & Jog Trail NQHA)



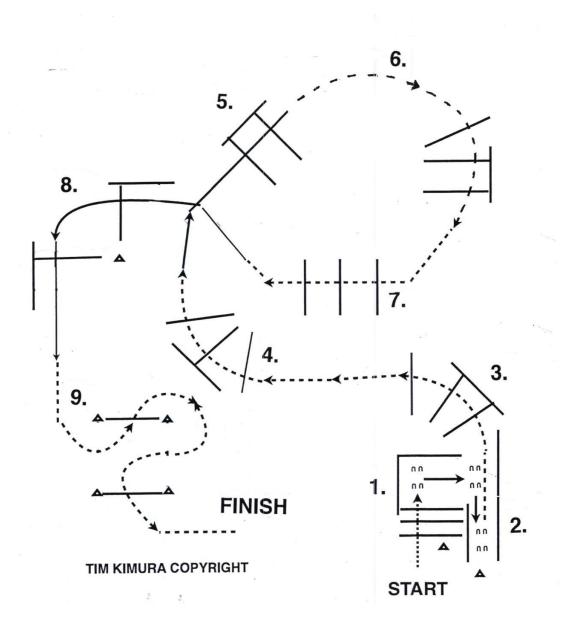
- 1.Walk over poles
- 2. Jog over poles , jog in to and stop in chute.
- 3. Back chute to chute, jog out chute, jog over pole.
- 4. Jog serpentine, jog over poles
- 5. Jog over poles.
- 6. Jog over poles.
- 7. Jog over poles.
- 8. Stop or break to the walk, walk into box, execute a 360 turn right, walk out box, walk over pole.

#### Trail (NQHA)



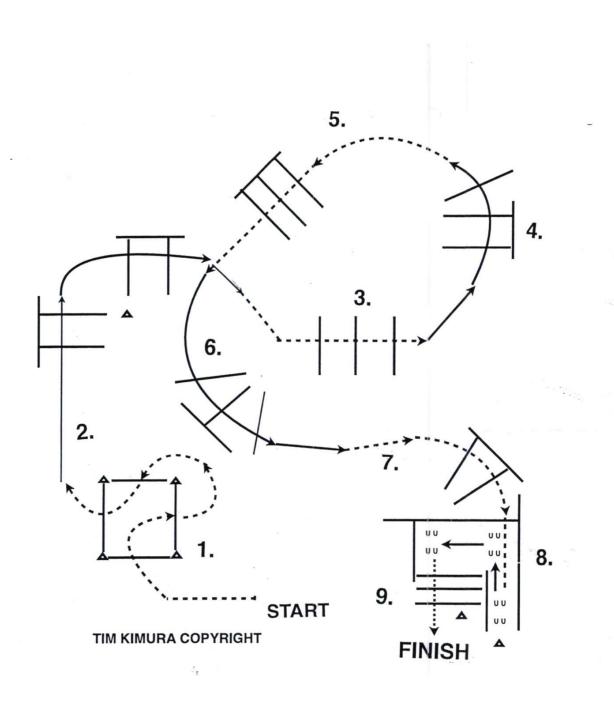
- 1. Walk over the poles, walk into chute.
- 2. Sidepass right, and than back straight between poles.
- 3. Jog over poles.
- 4. Jog over poles.
- 5. Lope over poles. (RL)
- 6. Lope over poles. (RL)
- 7. Break to jog, jog over poles.
- 8. Lope over poles (LL).
- 9. Break to the jog, jog over poles and around cones.

#### Trail (L1 Open & L1 Amateur)



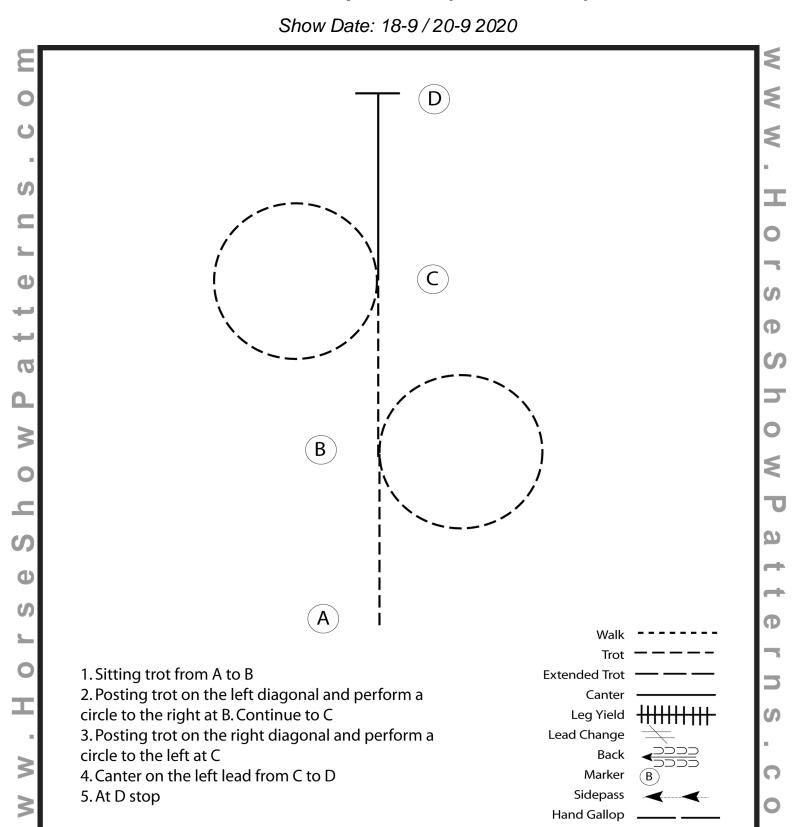
- 1. Walk over the poles, walk into chute.
- 2. Sidepass right, and than back straight between poles.
- 3. Jog over poles.
- 4. Jog over poles.
- 5. Lope over poles. (RL)
- 6. Break to jog, jog over poles.
- 7. Jog over poles.
- 8. Lope over poles (LL).
- 9. Break to the jog, jog over poles and around cones.

#### **Trail (Trophy Non-Pro)**

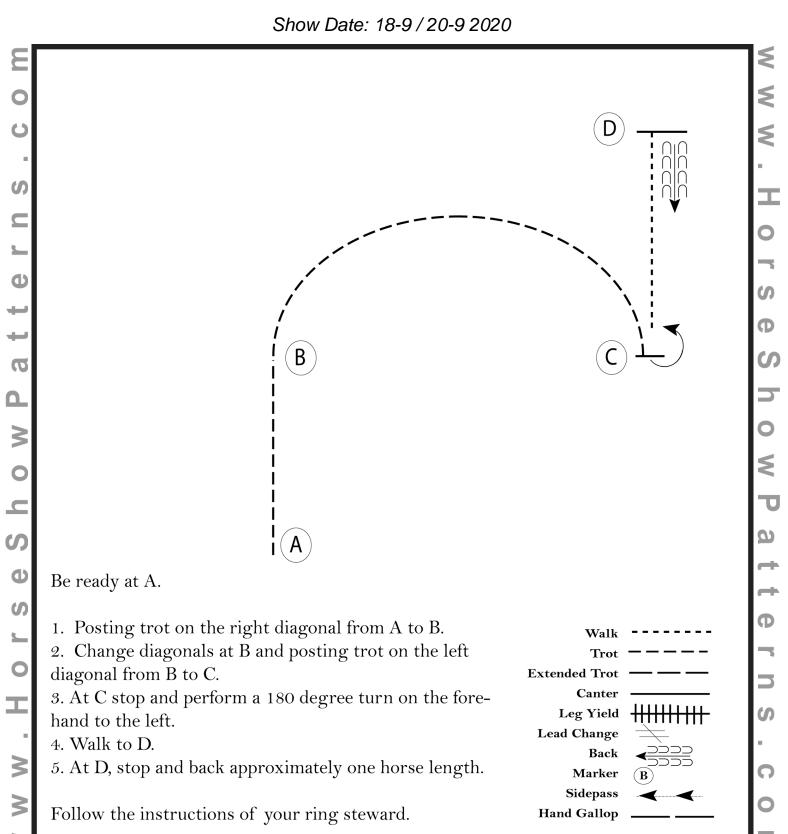


- 1. Jog over Poles, jog around cones.
- 2. Lope over poles (RL).
- 3. Break to the jog, jog over poles.
- 4. Lope over poles. (LL).
- 5. Break to the jog, Then jog over poles.
- 6. Lope over poles (LL).
- 7. Break to the jog, jog over poles, into chute.
- 8. Back straight, Then side pass Right.
- 9. Walk out chute, walk over poles.

#### **Hunt Seat Equitation (W&J NQHA)**

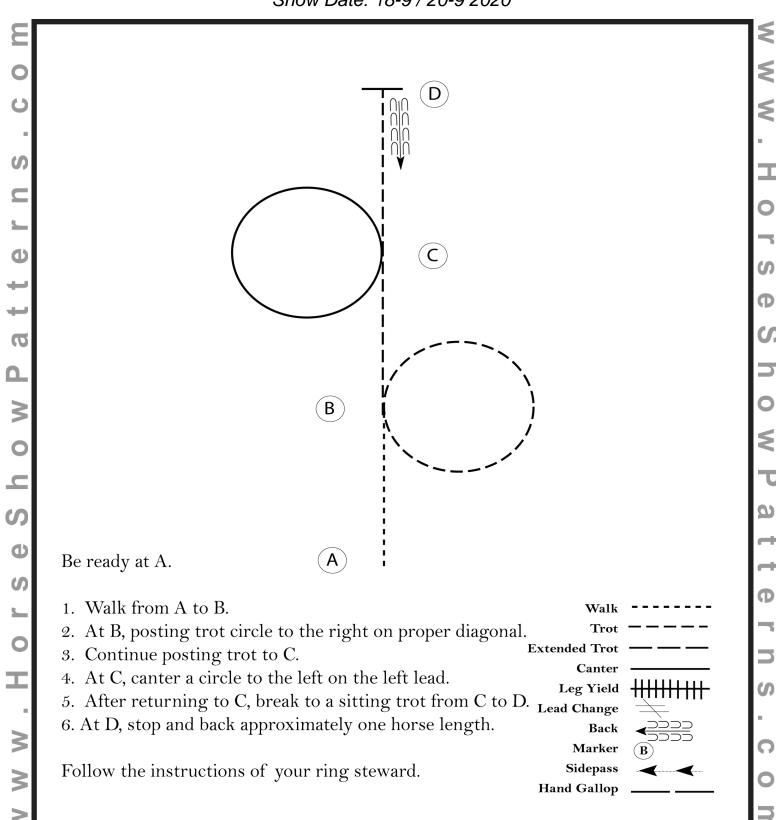


### **Hunt Seat Equitation (NQHA)**

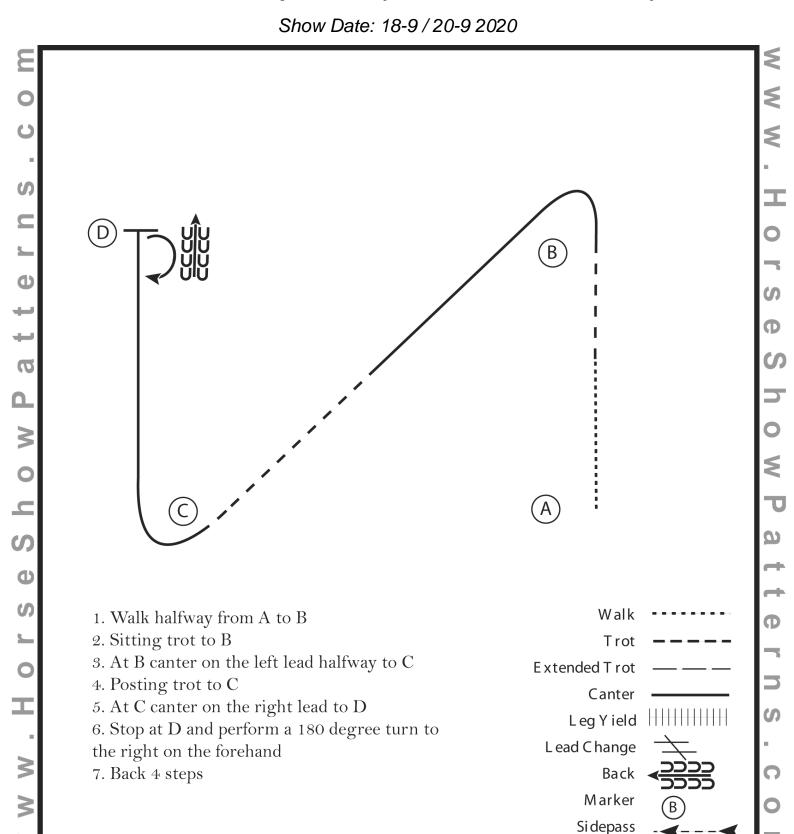


#### **Hunt Seat Equitation (L1 Youth, L1 Amateur)**

Show Date: 18-9 / 20-9 2020

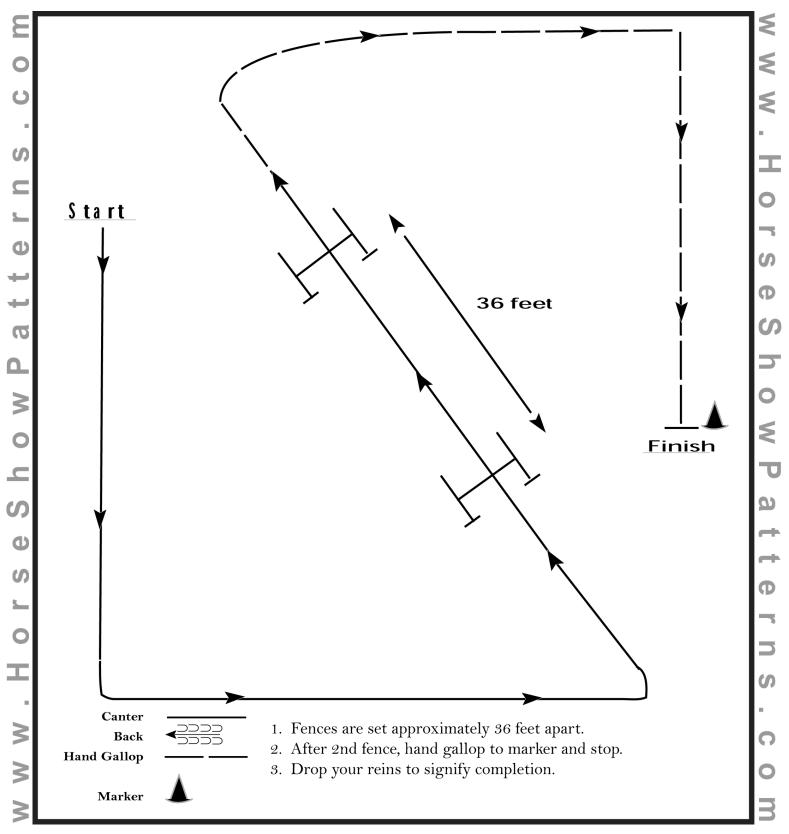


#### **Hunt Seat Equitation (Youth, Amateur, Select)**



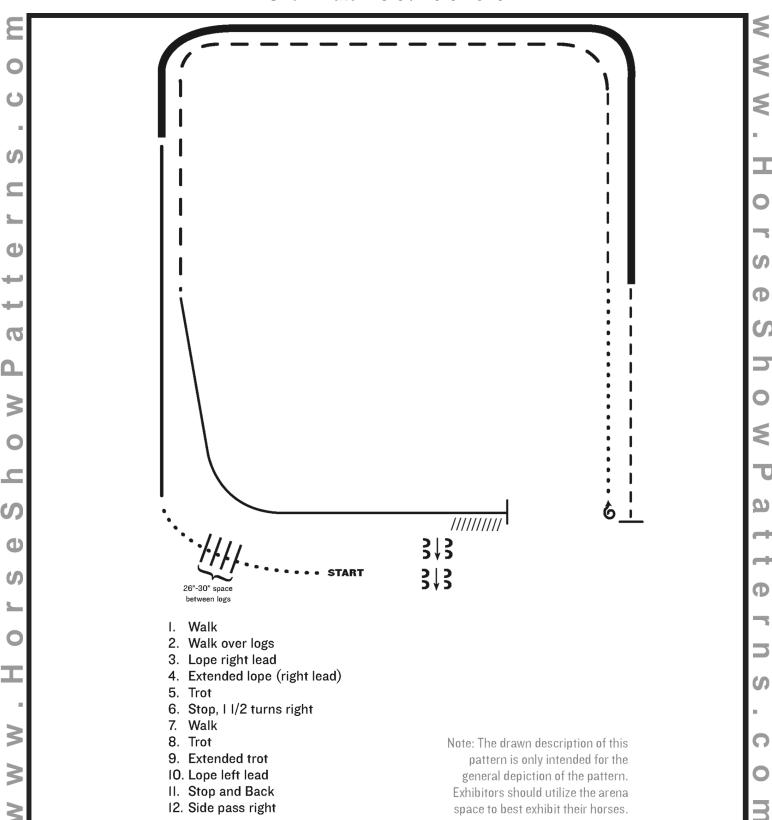
#### **Hunter Hack (Open)**

Show Date: 18-9/20-9 2020



#### Ranch Riding (L1 Open, NQHA)

Show Date: 18-9 / 20-9 2020

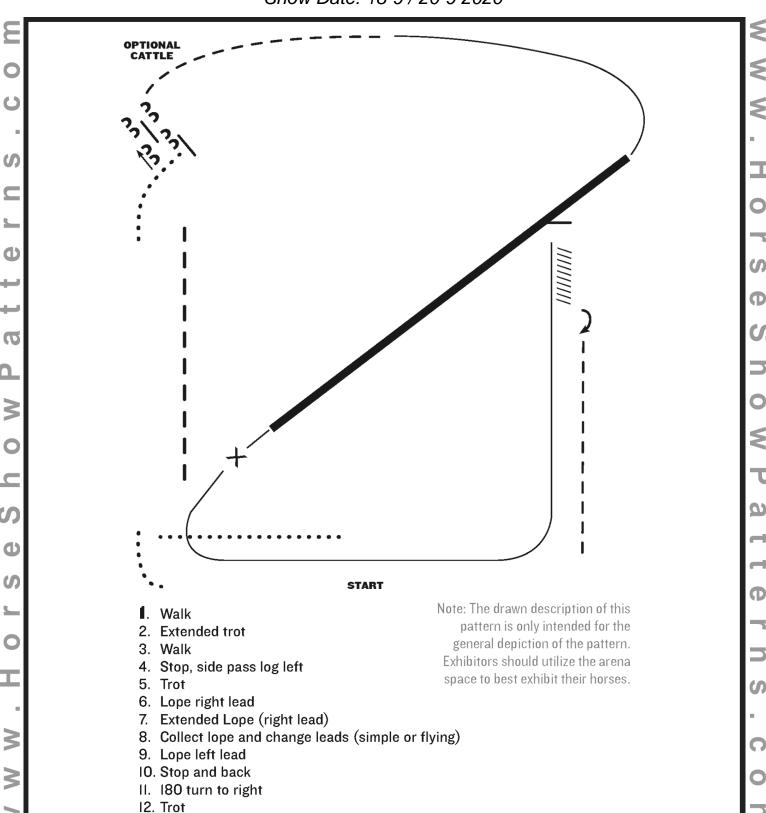


## Pattern Provided by:

NQHA

#### Ranch Riding (L1 Youth, L1 Amateur)

Show Date: 18-9 / 20-9 2020

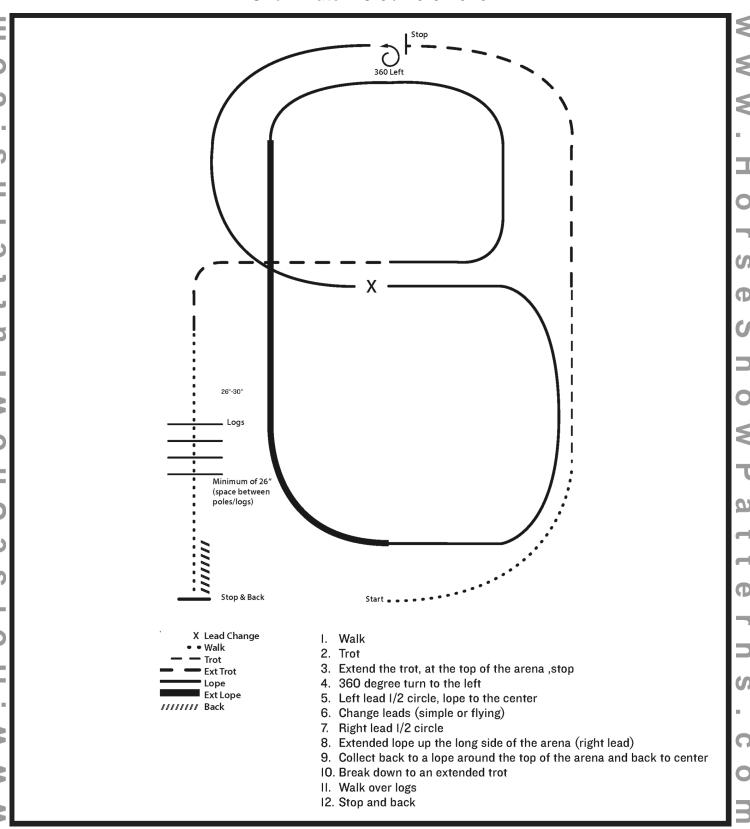


## Pattern Provided by: NQHA

©2020 HorseShowPatterns.com. All Rights Reserved.

#### Ranch Riding (Youth, Amateur, Select)

Show Date: 18-9 / 20-9 2020

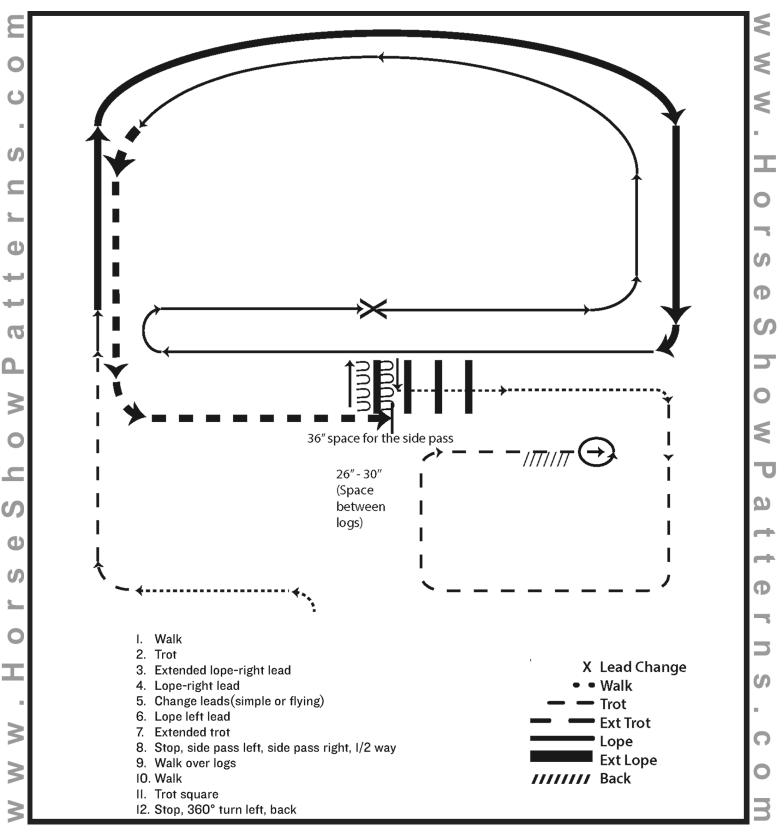


# Pattern Provided by: NQHA

©2020 HorseShowPatterns.com. All Rights Reserved.

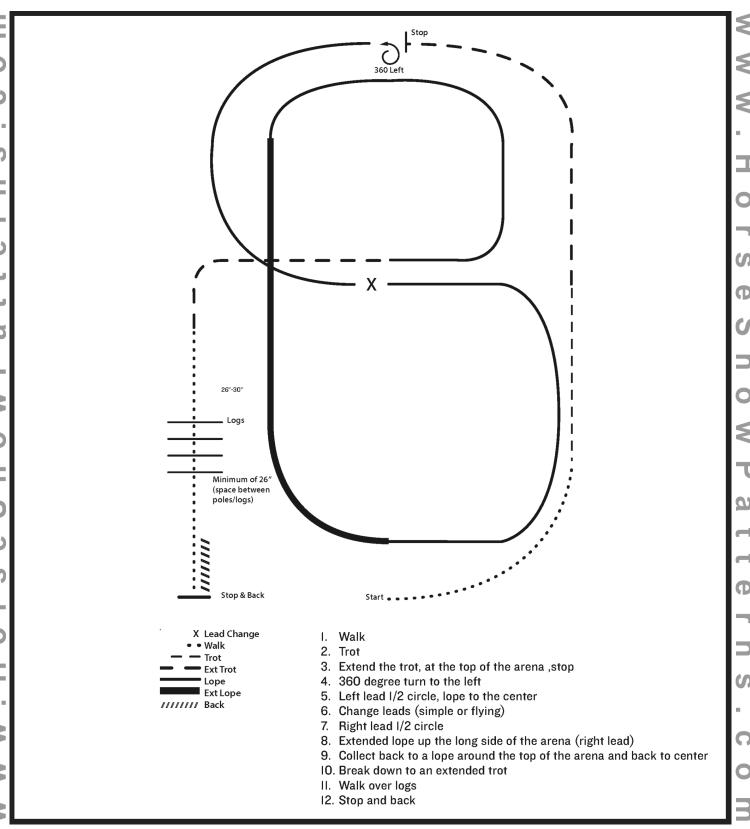
#### **Ranch Riding (Open)**

Show Date: 18-9 / 20-9 2020



#### **Ranch Riding (Trophy)**

Show Date: 18-9 / 20-9 2020



1- Trot over logs

2- Walk over bridge **Extended trot to logs** 

3- Sidepass over logs **Trot to dummy** 

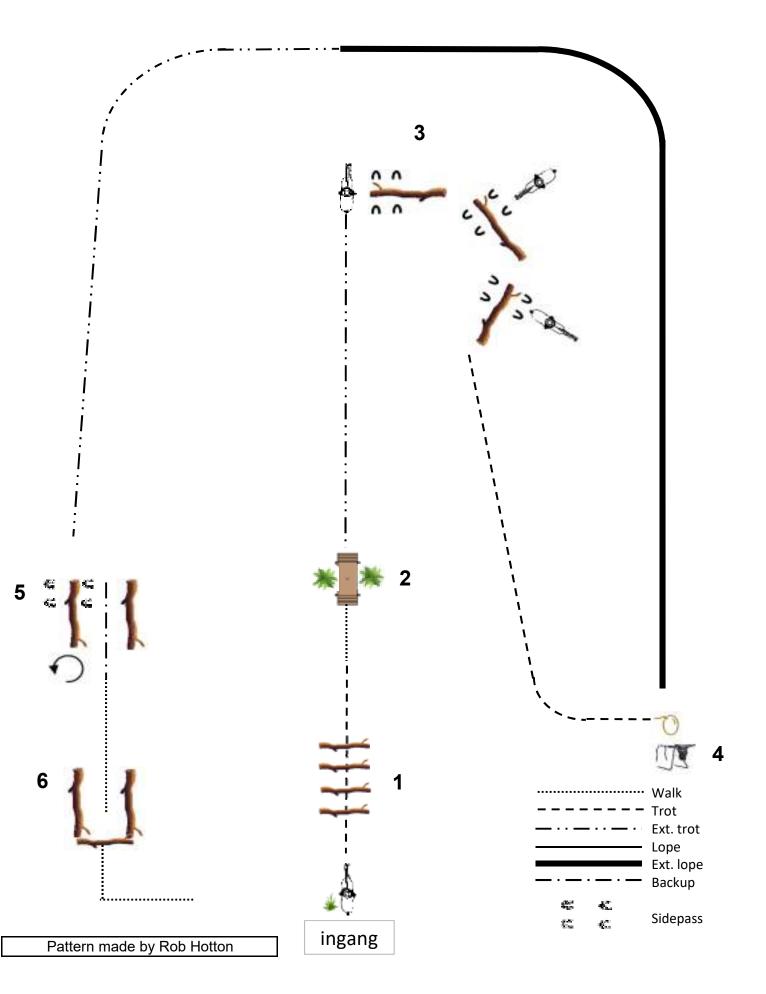
4- Rope dummy

**Extended lope-Extended trot** 

5-Sidepass over log Turn left-Back up between logs Walk into shute 6-Ground tie. Pick up hooves Walk inhand to exit.

#### **AQHA/NQHA** First Contest 2020

Ranch Trail (Amateur)



1- Trot over logs

2- Walk over bridge **Extended trot to logs** 

3- Sidepass over logs Walk to dummy and make loop

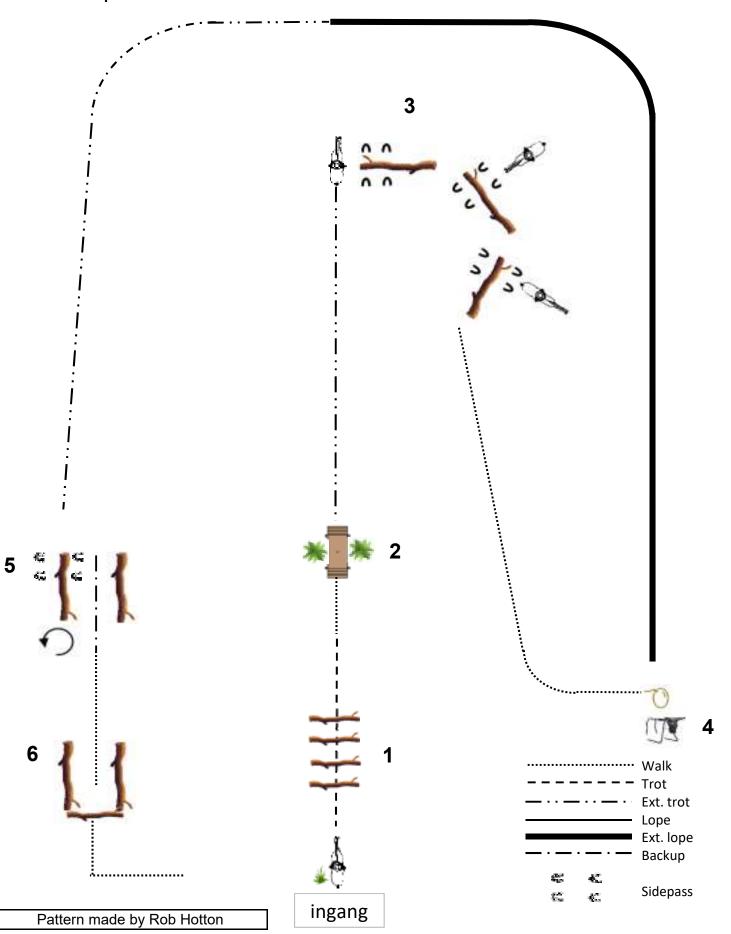
4- Rope dummy

**Extended lope-Extended trot** 

5-Sidepass over log Turn left-Back up between logs Walk into shute 6-Ground tie. Pick up hooves Walk inhand to exit.

#### **AQHA/NQHA** First Contest 2020

Ranch Trail (Open)



1- Trot over logs

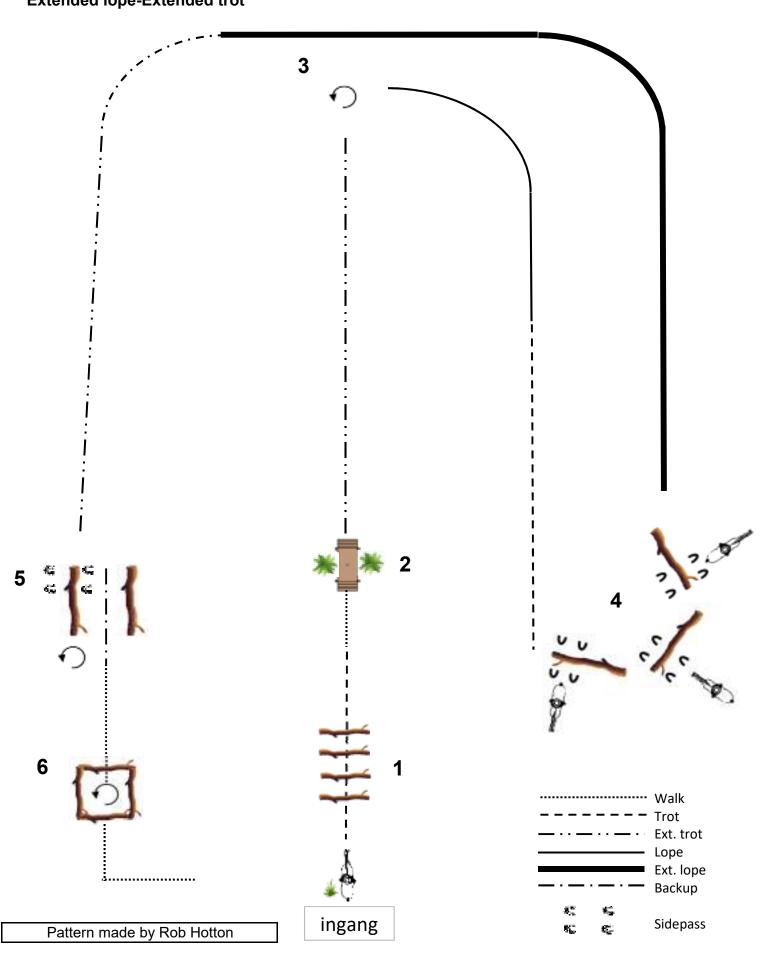
2- Walk over bridge Extended trot

3- Turn 630 °

Lope right lead-Trot 4- Sidepass over loggs Extended lope-Extended trot 5-Sidepass over log Turn left-Back up-6-Walk into square Turn 360 to the left Walk to exit.

#### **AQHA/NQHA** First Contest 2020

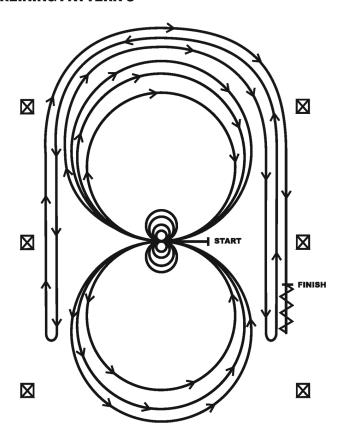
Ranch Trail (NQHA, Youth)



#### **Reining (Amateur)**

Show Date: 18-9 / 20-9 2020

#### **REINING PATTERN 8**



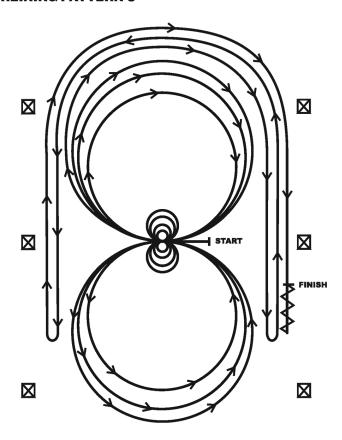
Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

- I. Complete four spins to the left. Hesitate.
- 2. Complete four spins to the right. Hesitate.
- Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center maker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

#### **Reining (Youth)**

Show Date: 18-9 / 20-9 2020

#### **REINING PATTERN 8**



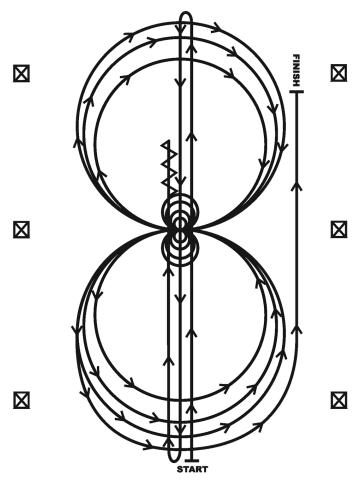
Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of arena facing the left wall or fence.

- I. Complete four spins to the left. Hesitate.
- 2. Complete four spins to the right. Hesitate.
- Beginning on the right lead, complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 4. Complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 5. Begin a large circle to the right but do not close this circle. Run straight down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 6. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center maker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
- 7. Continue back around the previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate completion of the pattern.

### Reining (Open)

Show Date: 18-9 / 20-9 2020

#### **REINING PATTERN 1**



- Run at speed to the far end of the arena past the endmarker and do a left rollback—no hesitation.
- Run to the opposite end of the arena past the end markerand do a right rollback—no hesitation.
- 3. Run past the center marker and do a sliding stop. Back up to center of the arena or at least ten feet (three meters). Hesitate.
- 4. Complete four spins to the right. Hesitate.
- Complete four and one-quarter spins to the left so that horse is facing left wall or fence. Hesitate.
- 6. Beginning on the left lead, complete three circles to the left: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 7. Complete three circles to the right: the first circle large and fast; the second circle small and slow; the third circle large and fast. Change leads at the center of the arena.
- 8. Begin a large circle to the left but do not close this circle. Run straight up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from wall or fence. Hesitate to demonstrate the completion of the pattern.